# Interaction of light with atoms: Line broadening and saturation

Collisional broadening

Doppler broadening

Saturation:

solving CW equilibrium rate equations

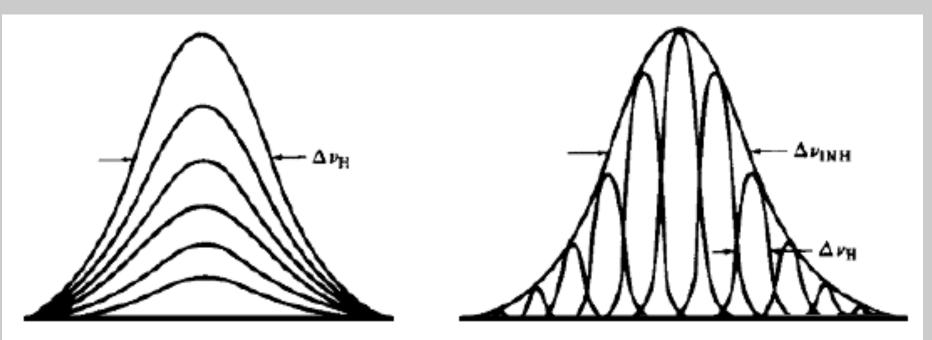
saturation with short pulses, saturation fluence

## Additional effects found in real systems

- An atom or ion in influenced by the external surroundings in several ways:
  - blackbody EM background: radiatively establishes a thermal (Boltzmann) population distribution
  - Collisions (other atoms or electrons) broaden energy levels (and linewidths) and can also lead to population changes
  - Local fields from a lattice can broaden lines

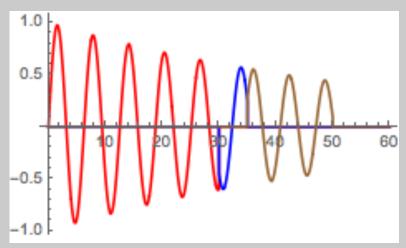
# **Types of broadening**

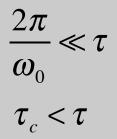
- Homogeneous broadening: all individual atoms are broadened by the same amount
- Inhomogeneous broadening: each atom is shifted (e.g. Doppler) so that the ensemble has a broader spectrum



### **Collisional broadening**

- Elastic collisions don't cause transition, but interrupt the phase
- Timescales:
  - Period of EM cycle much less than radiative lifetime
  - Avg time btw collisions < lifetime</li>
  - Duration of a collision << time btw coll, lifetime</li>





 $\Delta \tau_c \ll \tau_c, \tau$ 

# Calculating collisional broadening linewidth

- Calculation:
  - Fourier Transform over time 0 to  $\tau_1$  to get lineshape for a specific oscillation length
  - Average over probability of a given time between collisions:

$$P(\tau_1)d\tau_1 = \frac{1}{\tau_c}e^{-\tau_1/\tau_c}d\tau_1$$

Result: Lorentzian shape with new width

 $\Delta v = \gamma / 2\pi + 1 / \pi \tau_c$ 

 All atoms see the same collision rate, so collisional broadening is homogeneous

## **Doppler broadening**

• From relative velocity of atom to input beam, Doppler shift:

$$V_0' = \frac{V_0}{1 - v_z / c}$$
 Beam propagating in z direction

Each atom in distribution is shifted according to its velocity

Boltzmann distribution

$$P(\mathbf{v}_z) \sim \exp\left[-\frac{1}{2}Mv_z^2 / k_BT\right]$$

• Average over distribution to get effective lineshape:

$$g^{*}(v - v_{0}) = \frac{1}{v_{0}} \left(\frac{Mc^{2}}{2\pi k_{B}T}\right)^{1/2} \exp\left\{\frac{Mc^{2}}{2k_{B}T} \frac{(v - v_{0})^{2}}{v_{0}^{2}}\right\}$$
  
FWHM:  $\Delta v_{0}^{*} = 2v_{0} \left[\frac{2k_{B}T\ln 2}{Mc^{2}}\right]^{1/2}$ 

## **Doppler broadening in HeNe lasers**

$$\Delta v_0^* = 2v_0 \left[ \frac{2k_B T \ln 2}{Mc^2} \right]^{1/2}$$
  

$$\lambda_0 = 632.8 \text{ nm}$$
  

$$v_0 = 4.74 \times 10^{14} \text{ s}^{-1}$$
  

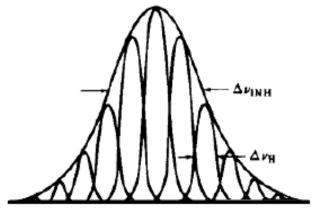
$$M = 20.12 \text{ amu} = 3.34 \times 10^{-26} \text{kg}$$
 For Neon  

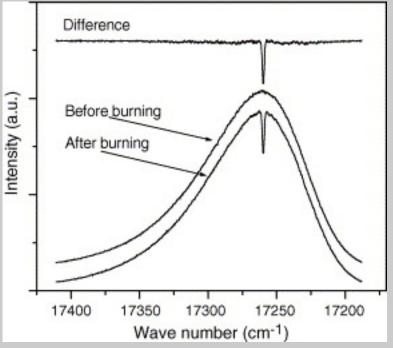
$$k_B T = 1/40 eV = 4 \times 10^{-21} J$$
  

$$\Delta v_0^* = 1.55 GHz$$

# Inhomogeneous vs homogeneous broadening

- Homogeneous broadening: every atom is broadened by same shape
  - Radiative, collisional, phonon
  - All atoms participate in absorption or gain
- Inhomogeneous broadening:
  - Doppler broadening
  - Absorption or gain only by atoms in resonance
  - Leads to "spectral hole burning"





#### **Population dynamics of absorption**

• Closed 2 level system, assume  $g_1 = g_2$ 

$$\begin{bmatrix} \mathbf{W} \, \mathbf{N}_{1} & \mathbf{W} \, \mathbf{N}_{2} & \mathbf{H} \, \mathbf{A}_{21} \, \mathbf{N}_{2} \\ \mathbf{W} & \mathbf{V}_{1} & \mathbf{V} \, \mathbf{V}_{2} & \mathbf{H} \, \mathbf{A}_{21} \, \mathbf{N}_{2} \\ \mathbf{W} & \mathbf{V}_{1} & \mathbf{W} \, \mathbf{N}_{2} - \mathbf{M}_{21} \, \mathbf{N}_{2} \\ \mathbf{W} & \mathbf{V}_{1} - \mathbf{W} \, \mathbf{N}_{2} - \mathbf{M}_{21} \, \mathbf{N}_{2} \\ \mathbf{W} & \mathbf{U}_{1} & \mathbf{U} \, \mathbf{U$$

• Since system is closed, reduce to one equation for population difference:

$$\Delta N = N_1 - N_2 \qquad \rightarrow \frac{dN_2}{dt} = W \Delta N - A_{21}N_2$$

$$\frac{d}{dt}\Delta N = \frac{dN_1}{dt} - \frac{dN_2}{dt} = -2\frac{dN_2}{dt} = -2(W\Delta N - A_{21}N_2)$$

$$N_t = N_1 + N_2 \qquad N_t = \Delta N + 2N_2 \qquad \rightarrow N_2 = \frac{1}{2}(N_t - \Delta N)$$

$$\frac{d}{dt}\Delta N = -2W\Delta N + A_{21}(N_t - \Delta N) = -\Delta N(A_{21} + 2W) + A_{21}N_t$$

# Steady-state (CW) solutions for saturated absorption

 For continuous wave operation – all transients have damped out:

$$\frac{d}{dt}\Delta N = -\Delta N (A_{21} + 2W) + A_{21}N_t$$
  

$$0 = -\Delta N (A_{21} + 2W) + A_{21}N_t$$
  

$$\Delta N = \frac{A_{21}N_t}{A_{21} + 2W} \qquad A_{21} = 1/\tau_{21}$$
  

$$\Delta N = \frac{N_t}{1 + 2W\tau_{21}}$$

#### Saturation of absorption

- The key parameter in this situation is W  $T_{21}$ 
  - $W_{21} = \rho_v B_{21}$
  - Low intensity, 2W  $T_{21} \ll 1$ ,  $\Delta N \approx N_t$
  - High intensity, 2W  $\tau_{21}$  >> 1,  $\Delta$ N ≈ 0. Here N<sub>1</sub> ≈ N<sub>2</sub>
- Energy balance:

Input power (into 4π) Absorbed by atoms

Stimulated emission (back into beam)

• Radiated power per unit volume:

$$\frac{dP}{dV} = hV_{21}W\Delta N(W) = hV_{21}\frac{N_tW}{1+2W\tau_{21}} \to hV_{21}\frac{N_t}{2\tau_{21}} \quad \text{For W } \tau_{21} >> 1$$

Power radiated in high intensity limit: half of atoms are radiating

$$\Delta N = \frac{N_t}{1 + 2W\tau_{21}}$$

$$\Delta N = N_1 - N_2$$

### Saturation intensity

- Absorbed power per atom:  $\sigma_{12}I$
- Absorption rate: Absorption rate:  $W = \frac{1}{hv_{21}}$ • In steady state:  $\frac{\Delta N}{N_t} = \frac{1}{1+2W\tau_{21}} = \frac{1}{1+2\frac{\sigma_{12}I}{hv_{21}}\tau_{21}} = \frac{1}{1+2\frac{\sigma_{12}I}{hv_{21}}\tau_{21}}$
- Saturation intensity for absorption:
  - 2: transition affects both levels at once  $I_{sat}$
  - At I =  $I_{sat}$ , stimulated and spontaneous emission rates are equal.
- Intensity-dependent absorption coefficient:

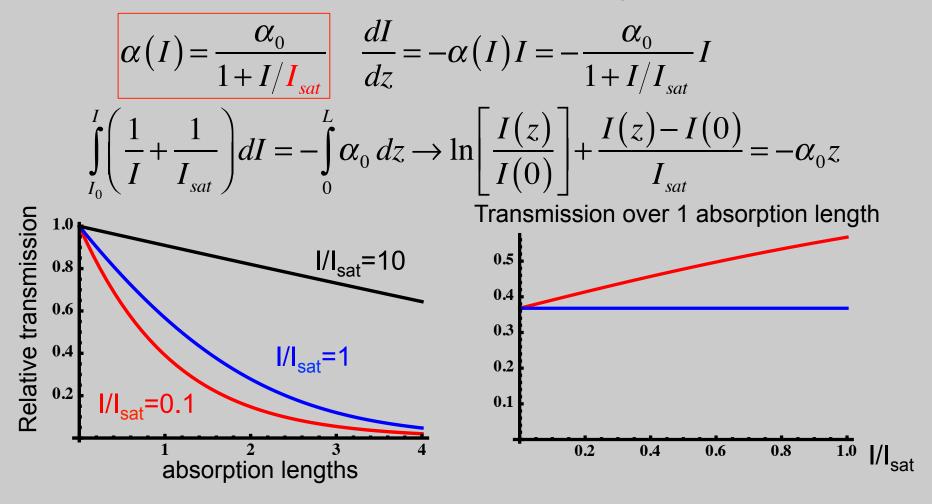
$$\alpha(I) = \frac{\alpha_0}{1 + I/I_{sat}}$$

At high intensity, material absorbs less.

Saturable absorbers are used for pulsed lasers: Q-switching and mode-locking

# Saturated CW propagation through absorbing medium

 For a given thickness for an absorbing medium, the transmission will increase with intensity



#### **Dynamic saturation: pulsed input**

• Rewrite equation using intensity:

$$\frac{d}{dt}\Delta N = -\Delta N \left( A_{21} + \frac{2\sigma}{hv_{21}} I(t) \right) + A_{21}N_t \equiv -\Delta N \left( A_{21} + \frac{I(t)}{\Gamma_{sat}} \right) + A_{21}N_t$$

Define  $\Gamma_{sat}$  = saturation fluence

- Scaling of equation: determine relative importance of terms
  - Input intensity can be rewritten as:

$$I_{in} = \frac{\Gamma_{in}}{\tau_p}$$

 $\Delta N = N_1 - N_2$ 

- Rewrite equation:

$$\frac{d}{dt}\Delta N = -\Delta N \left(\frac{1}{\tau_{21}} + \frac{\Gamma_{in}}{\Gamma_{sat}}\frac{1}{\tau_p}\right) + \frac{1}{\tau_{21}}N_t = \frac{2N_2}{\tau_{21}} - \frac{\Gamma_{in}}{\Gamma_{sat}}\frac{1}{\tau_p}\Delta N$$

- Note there are two timescales:  $T_p$  and  $T_{21}$
- The weighting of the two controls which we might ignore.

#### Saturation with short pulse input

$$\frac{d}{dt}\Delta N = 2N_2 \frac{1}{\tau_{21}} - \frac{\Gamma_{in}}{\Gamma_{sat}}\Delta N \frac{1}{\tau_p}$$

• For short pulse input: ignore stimulated emission and fluorescence

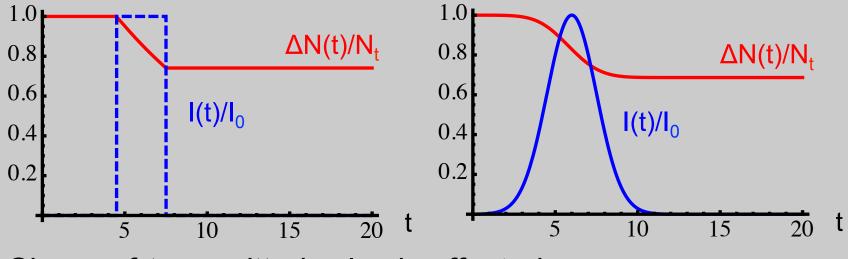
$$\frac{\Gamma_{in}}{\Gamma_{sat}} \frac{1}{\tau_p} |\Delta N| \gg \frac{2N_2}{\tau_{21}} \qquad \rightarrow \frac{d}{dt} \Delta N \approx -\frac{\Gamma_{in}}{\Gamma_{sat}} \frac{1}{\tau_p} \Delta N$$
- Put back in terms of time-dependent intensity:  $\frac{1}{\Delta N} \frac{d}{dt} \Delta N \approx -\frac{1}{\Gamma_{sat}} T(t)$ 
- Solve equation by integrating  $\rightarrow \ln \left[\frac{\Delta N(t)}{\Delta N(0)}\right] \approx -\frac{1}{\Gamma_{sat}} \int_{0}^{t} I(t') dt'$ 
- If all in ground state initially,  $\Delta N(0) = N_t$ 

- At end of pulse: 
$$\int_{0}^{\infty} I(t')dt' = \Gamma_{in} \longrightarrow \Delta N(\infty) = N_t \exp\left[-\frac{\Gamma_{in}}{\Gamma_{sat}}\right]$$

## Short pulse limit

- For short pulse input:  $T_p << T_{21}$ , so ignore fluorescence
  - Medium just integrates energy of pulse.
  - Example: Ti:sapphire: τ<sub>21</sub>=3.2µs, τ<sub>p</sub>=10ns or 200ns for Q-switched Nd:YAG lasers pumped with flashlamps or CW arc lamps
- Square input pulse
   Ga
  - Gaussian input pulse

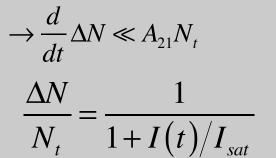
$$- \tau = 3$$
,  $I_{0/}I_{sat} = 0.1$ , (no fluorescence)



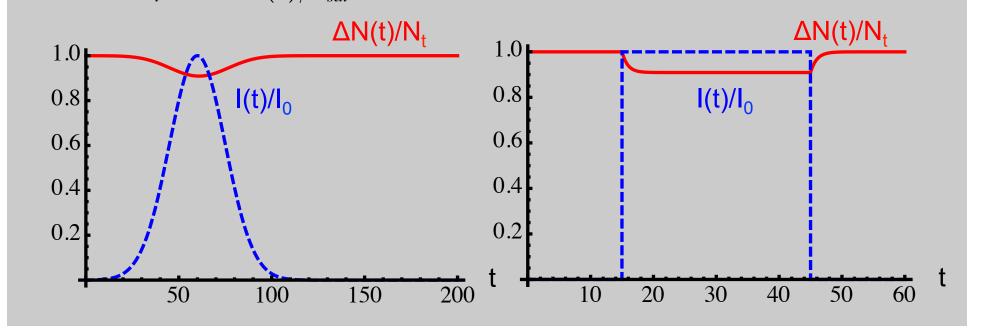
Shape of transmitted pulse is affected

## Long pulse limit

 For *long* pulse input: τ<sub>p</sub>>>τ<sub>21</sub>, and peak I << I<sub>sat</sub>, ΔN(t) follows I(t)

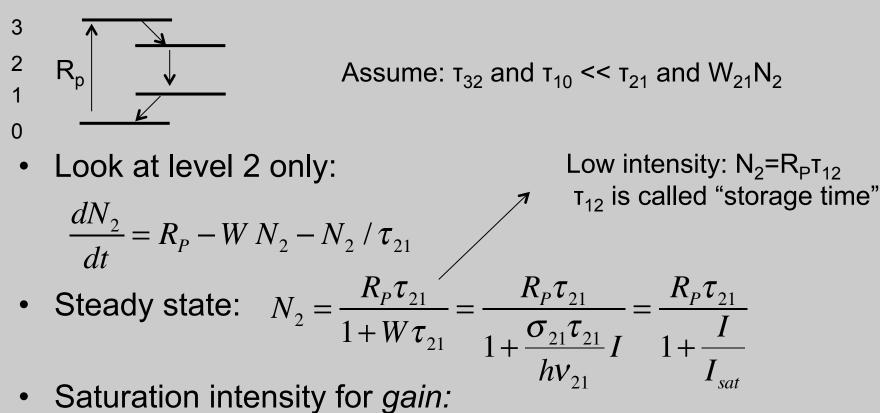


Quasi-static, quasi-CW limit N<sub>t</sub> adiabatically follows I(t)



#### **Gain saturation**

• Consider a 4-level system:



No factor of 2  $I_{sat} = \frac{hv_{21}}{\sigma_{21}\tau_{21}} = \frac{\Gamma_{sat}}{\tau_{21}}$  $g(I) = \frac{g_0}{1 + I/I}$ 

### **Beam growth during amplification**

Calculation just as with absorption

$$\int_{I_0}^{I} \left(\frac{1}{I} + \frac{1}{I_{sat}}\right) dI = + \int_{0}^{L} g_0 \, dz \rightarrow \ln\left[\frac{I(z)}{I(0)}\right] + \frac{I(z) - I(0)}{I_{sat}} = + g_0 z$$
Net gain over 1 absorption length
$$\int_{I_0}^{1} \frac{|I|_{sat}}{2} = 0.1$$

$$\int_{I_0}^{1} \frac{|I|_{sat}}{2} = 0.1$$

$$\int_{I_0}^{1} \frac{|I|_{sat}}{2} = 10$$

Even though saturated gain is low, it is efficient at extracting stored energy