

In order to receive full credit, SHOW ALL YOUR WORK. Full credit will be given only if all reasoning and work is provided. Please enclose your final answers in boxes.

1. (10 Points) Briefly describe the following mathematical concepts.

a. The norm of a vector in \mathbb{R}^n .

The norm of a vector is the ^{square root of the} inner product of that vector with itself.
The norm of a vector is the length of that vector.

b. The Gram-Schmidt Process.

The gram-schmidt process take a set of linearly independent ^{Basis} vectors and forms an orthogonal set ^{Basis} of vectors. It works by taking orthogonal projections of vectors into subspaces spanned by previous vectors.

c. The general least-squares problem.

The general least-squares problem is the problem of finding an \vec{x} s.t. $\|\vec{b} - A\vec{x}\|$ is minimized for the inconsistent system $A\vec{x} = \vec{b}$.

d. The matrix $U_{n \times n}$ where U is such that $U^T U = U U^T = I$.

U is an orthogonal matrix. That is U has orthonormal columns and its inverse is equal to its transpose.

2. (10 Points) Let

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}, \quad b = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}.$$

a. Determine the least-squares solution of $Ax=b$.

Note since the columns of A are linearly independent we can use $\hat{x} = R^{-1}Q^T b$ where Q^T is...

$$\textcircled{1} \quad Q^T = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \Rightarrow Q^T A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix} = R$$

Thus

$$\hat{x} = R^{-1}Q^T b = \frac{1}{2} \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 2 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} 3/2 \\ 1 \end{bmatrix}$$

$\textcircled{2}$

or

$$A^T A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix} \quad [A^T A \mid \vec{b}] = \begin{bmatrix} 2 & 0 & 3 \\ 0 & 1 & 1 \end{bmatrix} \Rightarrow \begin{matrix} x_1 = 3/2 \\ x_2 = 1 \end{matrix} \Rightarrow \vec{x} = \begin{bmatrix} 3/2 \\ 1 \end{bmatrix}$$

$$A^T \vec{b} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

b. Determine the least-squares error associated with the least-squares solution in (a).

$$\| \vec{b} - \hat{b} \| = \| \vec{b} - A\hat{x} \| = \left\| \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} - \begin{bmatrix} 3/2 \\ 1 \\ 3/2 \end{bmatrix} \right\| = \left\| \begin{bmatrix} 1/2 \\ 0 \\ 1/2 \end{bmatrix} \right\| = \sqrt{1/2} = 1/\sqrt{2}$$

3. (10 Points) Let

$$\mathbf{y} = \begin{bmatrix} -1 \\ 4 \\ 3 \end{bmatrix}, \quad \mathbf{u}_1 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \quad \mathbf{u}_2 = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}.$$

Calculate the distance from \mathbf{y} to the plane $W = \text{span}\{\mathbf{u}_1, \mathbf{u}_2\}$.

$$\hat{\mathbf{y}} = \frac{\mathbf{y}^T \bar{\mathbf{u}}_1}{\bar{\mathbf{u}}_1^T \bar{\mathbf{u}}_1} \bar{\mathbf{u}}_1 + \frac{\mathbf{y}^T \bar{\mathbf{u}}_2}{\bar{\mathbf{u}}_2^T \bar{\mathbf{u}}_2} \bar{\mathbf{u}}_2 = \frac{-1+4}{2} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + \frac{1+4}{2} \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} = \frac{3}{2} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + \frac{5}{2} \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 \\ 4 \\ 0 \end{bmatrix}$$

$$\|\mathbf{z}\| = \|\bar{\mathbf{y}} - \hat{\mathbf{y}}\| = \left\| \begin{bmatrix} -1 \\ 4 \\ 3 \end{bmatrix} - \begin{bmatrix} -1 \\ 4 \\ 0 \end{bmatrix} \right\| = \left\| \begin{bmatrix} 0 \\ 0 \\ 3 \end{bmatrix} \right\| = 3$$

4. (10 Points) Note - Problem 4b is on page 4.

a. Let $Q(\mathbf{x}) = \mathbf{x}^T \mathbf{A} \mathbf{x}$, where $\mathbf{A} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$. Determine the change of variable matrix \mathbf{P} and diagonal matrix \mathbf{D} such that $Q(\mathbf{x}) = Q(\mathbf{y}) = \mathbf{y}^T \mathbf{D} \mathbf{y}$, where $\mathbf{y} = \mathbf{P}^T \mathbf{x}$.

$$\det(\mathbf{A} - \lambda \mathbf{I}) = \lambda^2 - 1 = 0 \Rightarrow \lambda = \pm 1$$

$$\underline{\lambda = 1:}$$

$$\begin{bmatrix} -1 & 1 & | & 0 \\ 1 & -1 & | & 0 \end{bmatrix} \Rightarrow x_1 = x_2 \Rightarrow \bar{\mathbf{x}}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad x_2 \text{ is free}$$

$$\underline{\lambda = -1:}$$

$$\begin{bmatrix} 1 & 1 & | & 0 \\ 1 & 1 & | & 0 \end{bmatrix} \Rightarrow x_1 = -x_2 \Rightarrow \bar{\mathbf{x}}_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix} \quad x_2 \text{ free}$$

Normalizing we get

$$\mathbf{P} = \begin{bmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ 1/\sqrt{2} & -1/\sqrt{2} \end{bmatrix}, \quad \mathbf{D} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

end

$$Q(\bar{\mathbf{y}}) = y_1^2 - y_2^2$$

b. Let $Q(x) = 3x_2^2 - 4x_1x_2 + 6x_1^2$. Determine the symmetric two-by-two matrix A , such that $Q(x) = x^T A x$.

$$Q(\vec{x}) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 6 & -2 \\ -2 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \quad A = \begin{bmatrix} 6 & -2 \\ -2 & 3 \end{bmatrix}$$

5. (10 Points) Let $A = \begin{bmatrix} 7 & 0 \\ 0 & 0 \end{bmatrix}$. Determine the matrices U, Σ, V , associated with $A = U \Sigma V^T$.

$$A^T A = \begin{bmatrix} 49 & 0 \\ 0 & 0 \end{bmatrix} \quad \det(A^T A - \lambda I) = 0 \Rightarrow \begin{matrix} \lambda = 49 \\ \lambda = 0 \end{matrix}$$

$\lambda = 49$:

$$\left[\begin{array}{cc|c} 0 & 0 & 0 \\ 0 & -49 & 0 \end{array} \right] \Rightarrow \begin{matrix} x_1 \text{ is free} \\ x_2 = 0 \end{matrix} \Rightarrow \vec{x} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \Rightarrow \Sigma_{2 \times 2} = \begin{bmatrix} \sqrt{49} & 0 \\ 0 & 0 \end{bmatrix}$$

$\lambda = 0$:

$$\left[\begin{array}{cc|c} 49 & 0 & 0 \\ 0 & 0 & 0 \end{array} \right] \Rightarrow \begin{matrix} x_1 = 0 \\ x_2 \text{ is free} \end{matrix} \Rightarrow \vec{x} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad V = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Finding U .

$$\vec{u}_1 = \frac{1}{\sigma_1} A \vec{v}_1 = \frac{1}{\sqrt{49}} \begin{bmatrix} 7 \\ 0 \end{bmatrix}$$

$$\vec{u}_2 = \frac{1}{\sigma_2} A \vec{v}_2; \text{ undefined}$$

Thus let \vec{x} be such that,

$$\Rightarrow U = \begin{bmatrix} 7/\sqrt{49} & 0 \\ 0 & 1 \end{bmatrix}$$

$$\vec{u}_1^T \vec{x} = 0 = \frac{7}{\sqrt{49}} x_1 + 0 x_2 = 0$$

\Rightarrow

$$\begin{matrix} x_1 = 0 \\ x_2 \text{ is free.} \end{matrix} \quad \text{Choose } \vec{u}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$