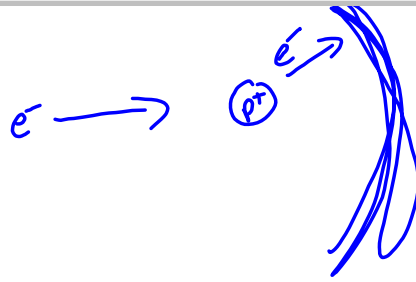


Reading: Today 10.3
Tomorrow 11.1



Scattering

The point is e^- are very much like point charges.

Aside: What is EM energy of a point charge?

$$\vec{E} = \frac{1}{4\pi\epsilon_0} \frac{q}{r^2} \hat{r}$$

$$u_{em} = \frac{\epsilon_0}{2} E^2 + \frac{1}{2\mu_0} B^2 = \frac{\epsilon_0}{2} \frac{1}{4\pi^2\epsilon_0^2} \frac{q^2}{r^4}$$

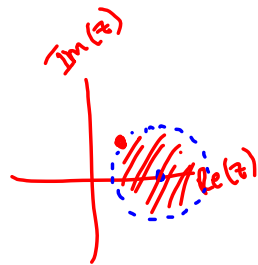
$$U_{em} = \int u_{em} dV = \int \int \int u_{em} r^2 \sin\theta d\theta d\phi dr$$

$$= \lim_{a \rightarrow 0} \int_a^\infty u_{em} 4\pi r^2 dr$$

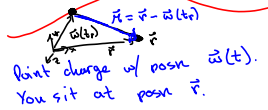
$$= \lim_{a \rightarrow 0} \int_a^\infty \frac{q^2}{8\pi\epsilon_0} \frac{1}{r^2} dr$$

$$= \frac{q^2}{8\pi\epsilon_0} \lim_{a \rightarrow 0} \left[-\frac{1}{r} \right]_a^\infty$$

$$\lim_{a \rightarrow 0} \frac{q^2}{8\pi\epsilon_0 a}$$



Potentials of a point charge

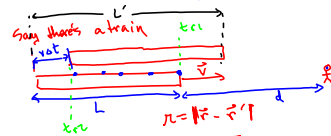


$$V(\vec{r}, t) = \frac{1}{4\pi\epsilon_0} \int \frac{\rho(\vec{r}', t')}{r} dt'$$

$$\rho(\vec{r}', t') = q \delta^3(\vec{r}'(t') - \vec{r}')$$

$$V(\vec{r}, t) = \frac{1}{4\pi\epsilon_0} \int \frac{q \delta^3(\vec{r}'(t') - \vec{r}')}{r} dt'$$

$$V(\vec{r}, t) = \frac{1}{4\pi\epsilon_0} \frac{q}{r}$$



$$t_{r1} = \frac{d - L - v \left(\frac{L}{c+v} \right)}{c}$$

$$r = |\vec{r} - \vec{r}'|$$

$$t_r = t - \frac{r}{c}$$

$$t_{r1} = -\frac{d}{c} \quad \left\{ \begin{array}{l} \text{to see it at} \\ t = 0 \end{array} \right.$$

$$t_{r2} = -\frac{d - L + vat}{c}$$

$$at = \frac{L - vat}{c}$$

$$cat = L - vat$$

$$vt = \frac{L}{c+v}$$

$$L' - L = vat$$

$$at = \frac{L' - L}{v} = \frac{L'}{c}$$

$$\frac{L'}{v} - \frac{L}{v} = \frac{L'}{c}$$

$$L'(c - v) = Lc$$

$$L' = \frac{L}{1 - v/c} \quad \left\{ \begin{array}{l} \text{train looks} \\ \text{longer.} \end{array} \right.$$

Volume of the train looks

$$\text{like } \tau' = \frac{\tau}{1 - v/c}$$

From behind the opposite is true

$$\tau' = \frac{\tau}{1 + v/c}$$

From the side (perpendicular to \vec{v})

$$\tau' = \tau$$

Generalizing you get

$$\tau' = \frac{\tau}{1 - \hat{n} \cdot \vec{v} / c}$$

for a point charge is

$$\frac{q}{1 - \hat{n} \cdot \vec{v}/c}$$

$$\begin{aligned} V(\vec{r}, t) &= \frac{1}{4\pi\epsilon_0} \int \frac{\rho(\vec{r}', t')}{r} dt' \\ &= \frac{1}{4\pi\epsilon_0} \frac{1}{r} \frac{q}{1 - \hat{n} \cdot \vec{v}/c} \\ &= \frac{1}{4\pi\epsilon_0} \frac{q}{r - \hat{n} \cdot \vec{v}/c} \end{aligned}$$

$$\begin{aligned} \vec{A}(\vec{r}, t) &= \frac{\mu_0}{4\pi} \int \frac{\vec{j}(\vec{r}', t')}{r} dt' \\ &\quad \vec{j} = \rho \vec{v} \quad \vec{v} \text{ evaluated at } t_r \\ &= \frac{\mu_0}{4\pi} \int \frac{\rho(\vec{r}', t_r) \vec{v}(t_r)}{r} dt' \\ &= \frac{\mu_0}{4\pi} \frac{1}{r} \frac{q}{1 - \hat{n} \cdot \vec{v}/c} \vec{v} \\ &= \frac{\mu_0 \epsilon_0}{4\pi \epsilon_0} \frac{q}{r - \hat{n} \cdot \vec{v}/c} \vec{v} \end{aligned}$$

$$\vec{A} = \frac{\vec{v}}{c^2} V(\vec{r}, t)$$

$$\vec{E} = -\vec{\nabla} \phi - \frac{\partial \vec{A}}{\partial t}$$

$$\vec{E}(\vec{r}, t) = \frac{q_0}{4\pi\epsilon_0} \frac{\pi}{(\vec{r} \cdot \vec{u})^3} \left[(c^2 - v^2) \vec{u} + \vec{r} \times (\vec{u} \times \vec{a}) \right]$$

$$\vec{u} = c\hat{r} - \vec{v}$$

$$\vec{B}(\vec{r}, t) = \frac{1}{c} \hat{r} \times \vec{E}(\vec{r}, t)$$

acceleration

$\vec{v}, \vec{a}, \vec{u}$ all evaluated at t_r .

goes like $\propto \frac{1}{r^2}$ as you get far away

goes like $\propto \frac{1}{r}$ as you get far away.

$$\vec{S} = \frac{1}{\mu_0} \vec{E} \times \vec{B}, \text{ if } E, B \text{ both go } \propto \frac{1}{r}$$

$$\text{Power out} = \oint \vec{S} \cdot d\vec{a}$$

↑
surface enclosing charge

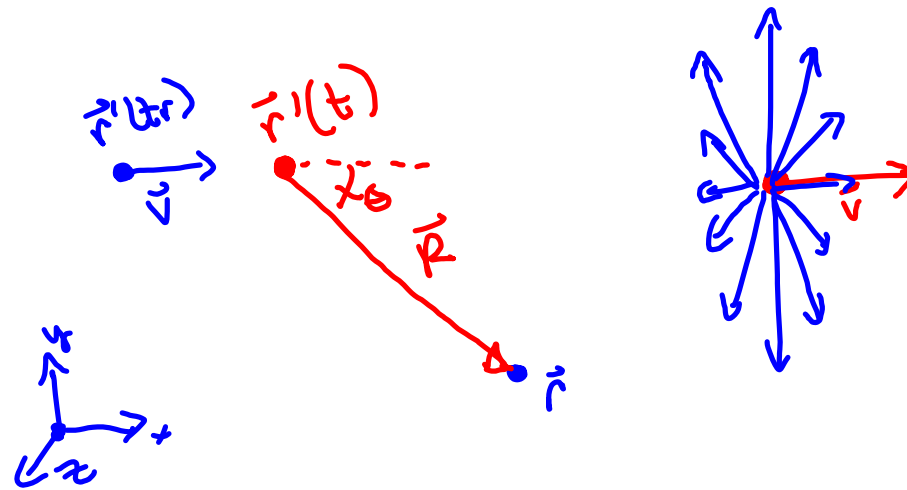
Take a very big sphere of radius r .

$$\lim_{r \rightarrow \infty} \int \vec{S} \cdot \hat{r} r^2 \sin\theta d\theta d\phi$$

If \vec{E}, \vec{B} go like $\frac{1}{r} \rightarrow \vec{S}$ goes like $\frac{1}{r^2}$ and the integral above doesn't go to zero.

\vec{E} field of a pt. charge moving at constant \vec{v} .

$$\vec{E}(\vec{r}, t) = \frac{q_0}{4\pi\epsilon_0} \frac{1 - v^2/c^2}{\left[1 - \frac{v^2}{c^2} \sin^2 \theta\right]^{3/2}} \frac{\hat{R}}{R^2}$$





line charge ρ

Make that go speed c to the
right, do. \vec{E}, \vec{B} go to infinity