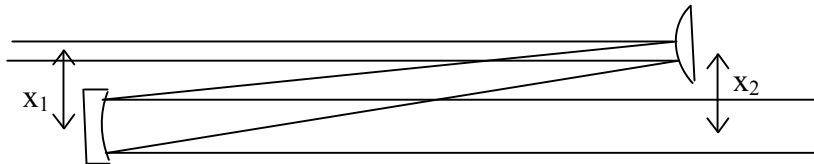


- 1) Svelto 4.1
- 2) *Astigmatism correction in a beam expander.* To expand a laser beam, it is often desirable to use curved mirrors instead of lenses, both to avoid extra dispersion and because the damage threshold for mirrors is higher than for lenses. The trouble is that tilting a curved mirror introduces astigmatism. A sketch of a system that avoids any intermediate focus is shown below.



The mirrors must be tilted to get the beam through, and a tilted mirror is astigmatic (the focal lengths in the horizontal and vertical planes are different). If  $\theta$  is the incident angle (measured from the local surface normal to the center of the beam), the horizontal focal length (in the plane of the diagram) of a tilted mirror will be shortened:  $f_H = f_0 \cos\theta$ , where the normal focal length is  $f_0$ . The vertical focal length is lengthened to  $f_V = f_0 / \cos\theta$ .

- Determine a simple relationship between the ratios of the focal lengths  $f_1$  and  $f_2$  and the incident angles  $\theta_1$  and  $\theta_2$ . You may assume that the incident angles are small, and that the mirror separation  $d$  is close to the separation required for zero incident angle.
- Using your result Design a 5x beam expander that will take a collimated input (5mm diameter) and deliver a collimated output. The overall length should be no more than 300mm and there must be at least 25mm clearance between the center of the convex mirror and the outgoing beam (distance  $x_2$ ).
- An initially round beam will become slightly elliptical since the magnifications are different for the H and V planes. Calculate the ratio of magnification that you get for your design.

As part of the design, you may use Mathematica if you need/want to. The easiest way, however is to use the lens imaging equation and repeated application of the small angle approximation.

*Hint:* if  $d$  is the distance between the two mirrors, the condition for a collimated output beam is  $d = f_2 - f_1$ . This must be true for both horizontal and vertical planes.

*Extra credit:* use the ray tracing code I have posted to show a ray trace of the system, making separate traces for the horizontal and vertical planes. Come talk to me if you need guidance.

- 3) Svelto 4.10

- 4) *Two simple ways to measure laser beam size.* Since a Gaussian beam does not have a well-defined edge, it is hard to know exactly the beam size by looking at it. One way is to calibrate a CCD camera, look at a lineout of the beam, and fit it to a Gaussian. There are two other ways to measure the spot size, both assume the beam has a Gaussian shape.
- a. Knife-edge scan. Measure the power transmitted past a knife edge placed on a translation stage. You measure the positions for the knife edge that transmit 10% and 90% of the full power. Find a relation between the difference between these two positions and the  $1/e^2$  radius of the Gaussian beam. (This is especially useful for focused beams.)
  - b. Iris transmission: you center an iris (an aperture that can be changed in diameter) on a beam, and close the iris until one half of the total power is transmitted. Then you measure the diameter of the iris with calipers. Find the connection between this measured diameter and the  $1/e^2$  radius of the beam. (This method is best for larger beams.)
- 5) *Focusing into a dielectric medium.* A Gaussian laser beam is focused with a lens (focal length  $f$ ) into a dielectric sample at normal incidence to the flat interface. The position of the interface is at a distance that is less than the lens focal length.
- a. What is the spot size at the resulting waist?
  - b. How does it compare to the spot size without the dielectric medium?
  - c. Where is the focal spot location with respect to the lens and the dielectric interface?

You will need to think carefully about what happens to a Gaussian beam as it passes through a planar interface. Example 4.6 should be helpful.