

STABLE COMPETITION - COMPETITIVE EXCLUSION

Today in class we studied the nonlinear system of differential equations,

$$\frac{dx}{dt} = x(10 - x - y) \quad (1)$$

$$\frac{dy}{dt} = y(30 - 2x - y), \quad (2)$$

and found out that there existed four equilibrium points and that the two-species physical solutions (solutions in the first quadrant of phase space) tended to the a real sink at $(x, y) = (0, 30)$. We say that this competition is unstable in the sense that in competitive situations all x trajectories tend to zero as t goes to infinity.

Suppose now that we have the following system of differential equations,

$$\frac{dx}{dt} = x(2 - 2x - y) \quad (3)$$

$$\frac{dy}{dt} = y(2 - x - 2y), \quad (4)$$

where $x, y \in [0, \infty)$, which models competition in two species x and y .

1. Find all fixed points of the system.
2. Using the Jacobian matrix classify these fixed points.
3. Do a full eigenvalue/eigenvector decomposition of the off-axis equilibrium and using this approximate solution discuss the local behavior of the system in a neighborhood of this equilibrium.
4. Using HPGSYSTEMSOLVER plot the slope field in the first quadrant and plot enough trajectories to give a qualitative description of the time-dynamics of the populations. Is the system stable in the sense that there exists an equilibrium population such that both x and y are nonzero?
5. Using HPGSYSTEMSOLVER plot the slope field of the system of differential equations,

$$\frac{dx}{dt} = x(2 - x - 2y) \quad (5)$$

$$\frac{dy}{dt} = y(2 - 2x - y), \quad (6)$$

where $x, y \in [0, \infty)$, which models competition in two species x and y . Compare the time dynamics of this model to the model (3)-(4) and discuss the differences in stability.

Stable Competition/Comp. Exclusion

Borrelli + Coleman 1st ed.

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1)

$$\frac{dx}{dt} = x(2-2x-y) = f(x,y)$$

$$\frac{dy}{dt} = y(2-x-2y) = g(x,y)$$

a) Equilibrium Points

$$P_1 = (0,0)$$

Work for P_4 .

$$P_2 = (1,0)$$

$$2-2x-y=0 \Rightarrow y=2-2x$$

$$P_3 = (0,1)$$

$$2-x-2y=0 \Rightarrow 2-x-2(2-2x) = 2-x-4+4x =$$

$$P_4 = (2/3, 2/3)$$

$$= -2+3x=0$$

$$x = \frac{2}{3} \Rightarrow 2-2x-y =$$

$$= 2 - \frac{4}{3} - y = 0$$

$$\Rightarrow y = 2/3$$

$$b) J(x,y) = \begin{bmatrix} f_x(x,y) & f_y(x,y) \\ g_x(x,y) & g_y(x,y) \end{bmatrix} =$$

$$= \begin{bmatrix} 2-4x-y & -x \\ -y & 2-4y-x \end{bmatrix}$$

$$P_1(0,0) \Rightarrow J(0,0) = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \Rightarrow \lambda = 2 \text{ (Repeated Source)}$$

$$P_2(1,0) \Rightarrow J(1,0) = \begin{bmatrix} -2 & -1 \\ 0 & 1 \end{bmatrix} \Rightarrow \lambda_1 = -2 \Rightarrow \text{Saddle Node}$$

$$\lambda_2 = 1$$

$$P_3(0,1) \Rightarrow J(0,1) = \begin{bmatrix} 1 & 0 \\ -1 & -2 \end{bmatrix} \Rightarrow \lambda_1 = 1 \Rightarrow \text{Saddle Node}$$

$$\lambda_2 = -2$$

$$P_4(2/3, 2/3) \Rightarrow J(2/3, 2/3) = \begin{bmatrix} -4/3 & -2/3 \\ -2/3 & -4/3 \end{bmatrix} \Rightarrow T = -8/3 \Rightarrow \text{Some Sort of Sink.}$$

$$D = 4/3$$

c) At point P_4 we have the linear system

$$\frac{d}{dt} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -4/3 & -2/3 \\ -2/3 & -4/3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \quad (2)$$

which approximates the nonlinear system at P_4 .

$$\det(A - \lambda I) = \det \begin{pmatrix} -4/3 - \lambda & -2/3 \\ -2/3 & -4/3 - \lambda \end{pmatrix} =$$

$$= \left(-\frac{4}{3} - \lambda \right)^2 - \frac{4}{9} = 0$$

$$\Rightarrow -\frac{4}{3} - \lambda = \pm \sqrt{\frac{4}{9}} = \pm \frac{2}{3}$$

$$\Rightarrow -\lambda = \pm \frac{2}{3} + \frac{4}{3} \Rightarrow \lambda_1 = -\frac{6}{3} = -2$$

$$\lambda_2 = -\frac{2}{3}$$

Case $\lambda_1 = -2$

$$(A - \lambda_1 I) \vec{v} = \begin{bmatrix} -4/3 + 2 & -2/3 \\ -2/3 & -4/3 + 2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow \frac{2}{3} v_1 - \frac{2}{3} v_2 = 0 \Rightarrow v_1 = v_2 \Rightarrow \vec{v}^{(1)} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Case $\lambda_2 = -\frac{2}{3}$

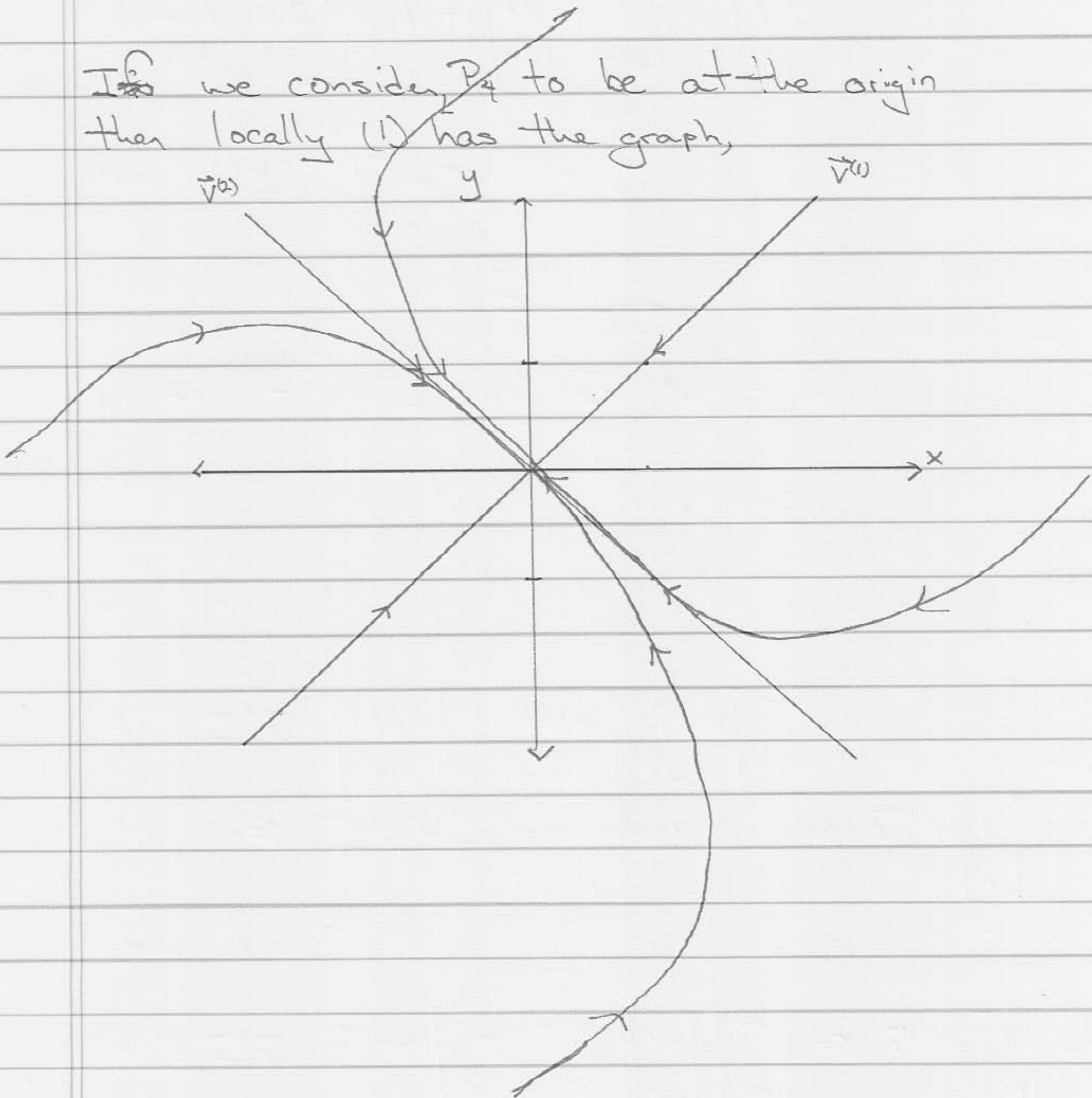
$$(A - \lambda_2 I) \vec{v} = \vec{0} \Rightarrow \begin{bmatrix} -2/3 & -2/3 \\ -2/3 & -2/3 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \vec{v}^{(2)} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

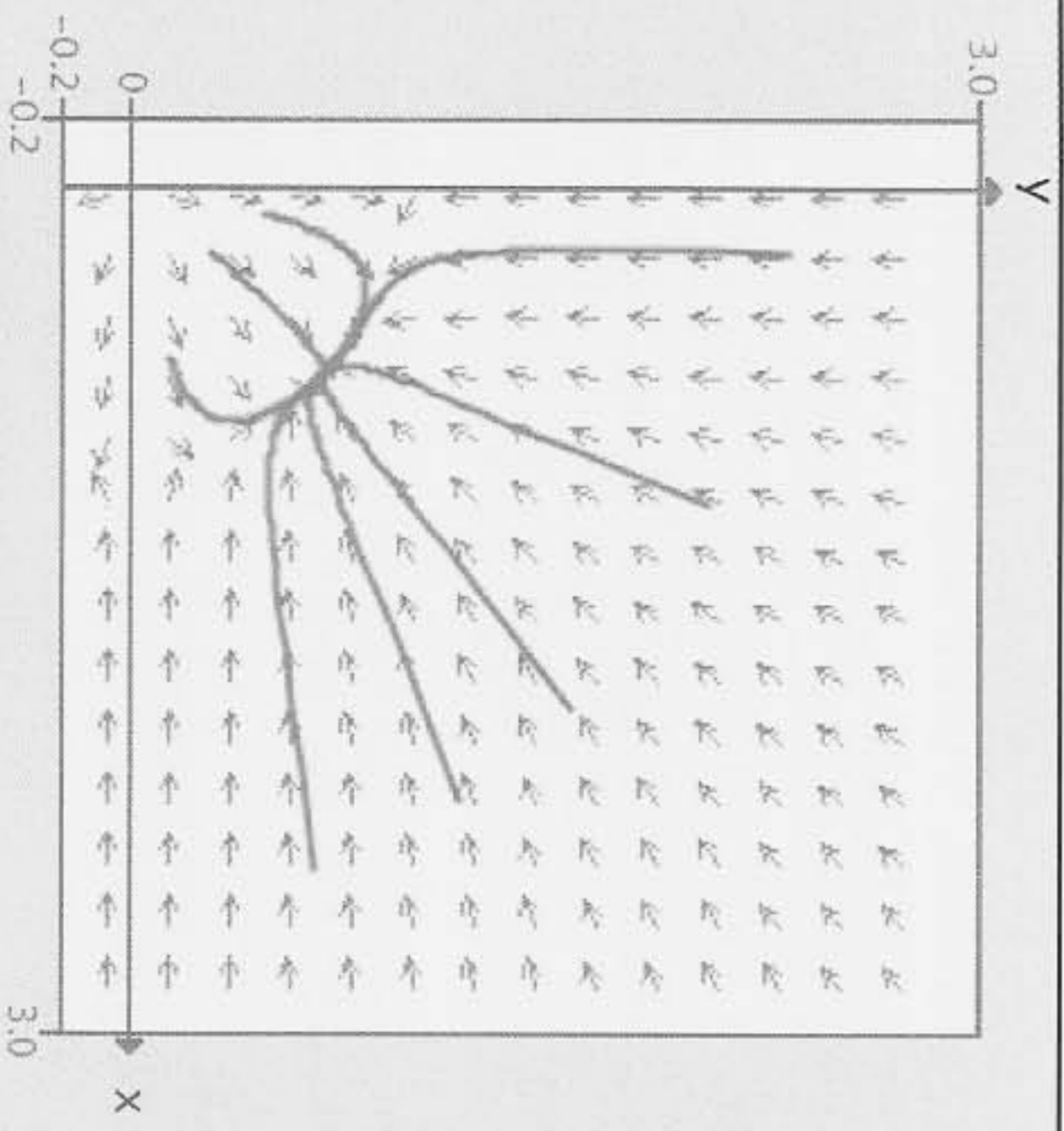
Thus, the general soln to (2) is given by,

$$\vec{y}(t) = c_1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} e^{-2t} + c_2 \begin{bmatrix} 1 \\ -1 \end{bmatrix} e^{-2/3t}$$

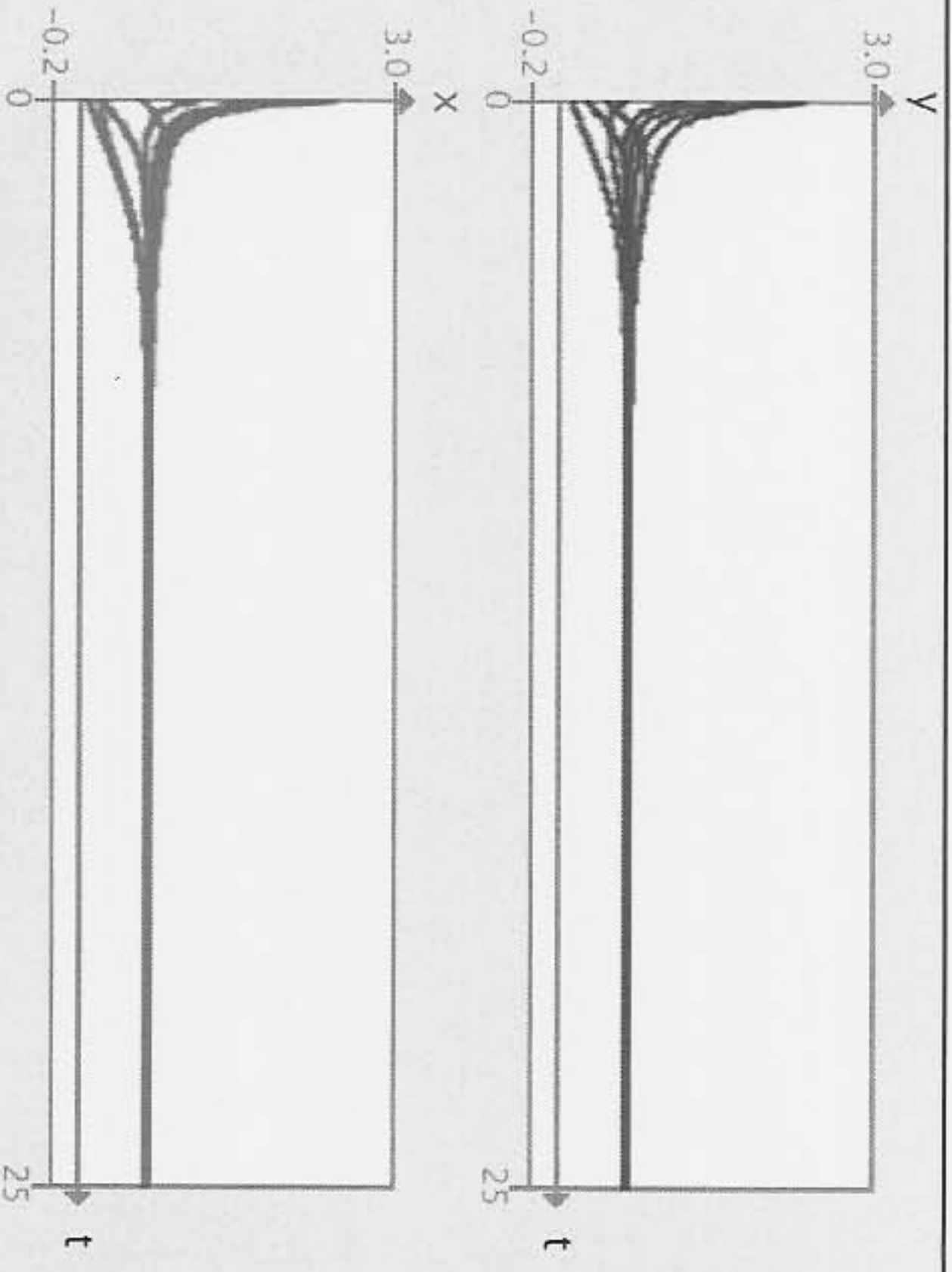
which implies that (1) is locally like a Real sink at P_4 .

If we consider P_4 to be at the origin then locally (1) has the graph,





Clear Hide Field



Clear Overlay Time Graphs

Runge Kutta 4 Draw Solutions Draw Vectors

$dx/dt = x*(2-2*x-y)$

$dy/dt = y*(2-x-2*y)$

min x	-0.25	max x	3
min y	-0.25	max y	3
min t	0	max t	25

x ₀	0.089
y ₀	0.468
t ₀	0

delta t 0.05

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Solution

Equations

d) Based on (c) and the graph we see that there is an equilibrium population, P_4 , which solo tend to for large t and that this population has nonzero x and y . Thus, there is a stable long term coexisting pop.

e) Consider now,

$$\frac{dx}{dt} = x(2-x-2y) = 2x - x^2 - 2xy$$

$$\frac{dy}{dt} = y(2-2x-y) = 2y - 2xy - y^2$$

$$P_1 = (0, 0)$$

$$2-x-2y=0 \Rightarrow y = 1 - \frac{x}{2}$$

$$P_2 = (2, 0)$$

$$P_3 = (0, 2)$$

$$2-2x-y = 2-2x - (1 - \frac{x}{2}) = 1 - \frac{3}{2}x = 0$$

$$P_4 = (\frac{2}{3}, \frac{2}{3})$$

$$\Rightarrow x = \frac{2}{3}$$

$$y = \frac{2}{3}$$

$$J(x, y) = \begin{bmatrix} 2-2x-2y & -2x \\ -2y & 2-2x-2y \end{bmatrix}$$

$$J(0, 0) = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \Rightarrow P_1 \text{ is a Real Rep Source}$$

$$J(2, 0) = \begin{bmatrix} -2 & -4 \\ 0 & -2 \end{bmatrix} \Rightarrow P_2 \text{ is a Real Sink}$$

$$J(0, 2) = \begin{bmatrix} -2 & 0 \\ -2 & -2 \end{bmatrix} \Rightarrow P_3 \text{ is a Real Sink}$$

$$J(2/3, 2/3) = \begin{bmatrix} -2/3 & -4/3 \\ -4/3 & -2/3 \end{bmatrix}$$

which gives,

$$\det(J - \lambda I) = \left(-\frac{2}{3} - \lambda\right)^2 - \frac{16}{9} = 0$$

$$\Rightarrow -\lambda - \frac{2}{3} = \pm \frac{4}{3} \Rightarrow -\lambda = \pm \frac{4}{3} + \frac{2}{3}$$

$$\lambda_1 = +\frac{2}{3} \quad \lambda_2 = -2$$

Case $\lambda_1 = +2/3$

$$(J - \lambda_1 I) \vec{v} = \begin{bmatrix} -4/3 & -4/3 \\ -4/3 & -4/3 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \vec{v}^{(1)} = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

Case $\lambda_2 = -2$

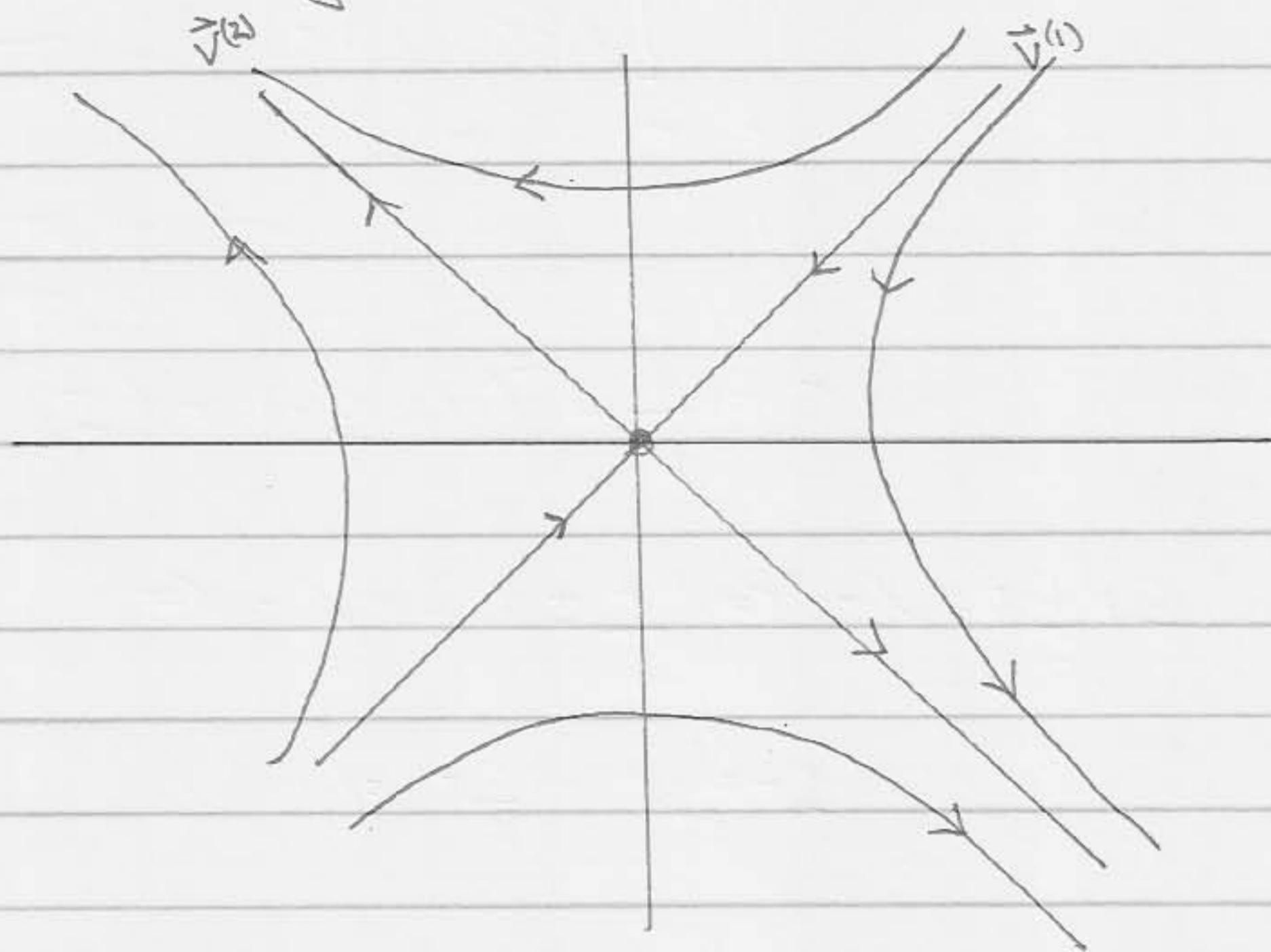
$$(J - \lambda_2 I) \vec{v} = \vec{0} \Rightarrow \begin{bmatrix} -2/3 + 6/3 & -4/3 \\ -4/3 & -2/3 + 6/3 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow \frac{4}{3} v_1 - \frac{4}{3} v_2 = 0 \Rightarrow \vec{v}^{(2)} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Thus, the soln to the linearized system at P_4 is given by,

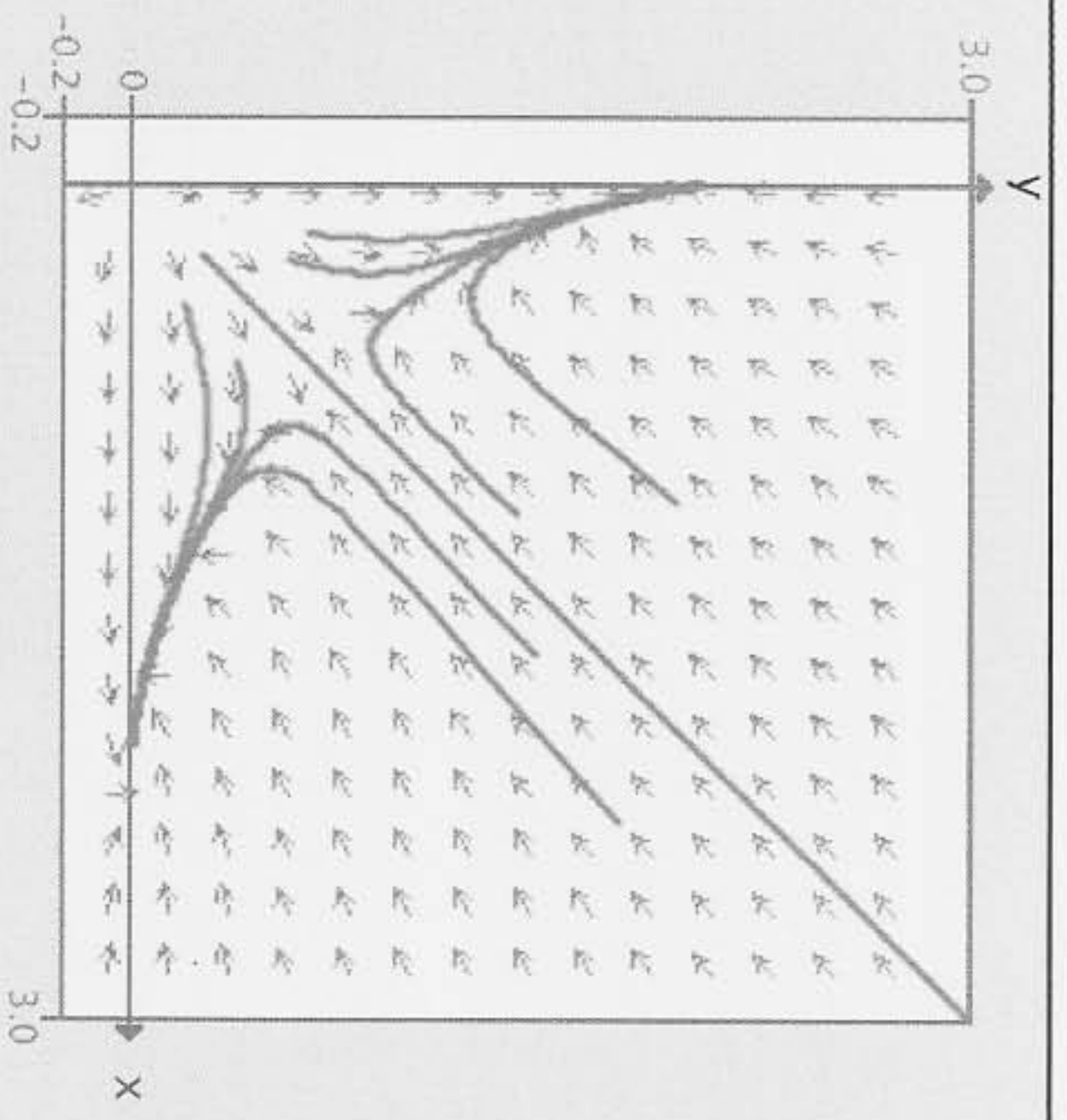
$$\vec{Y}(t) = C_1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} e^{-2t} + C_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix} e^{+2/3 t}$$

and locally the nonlinear system looks like

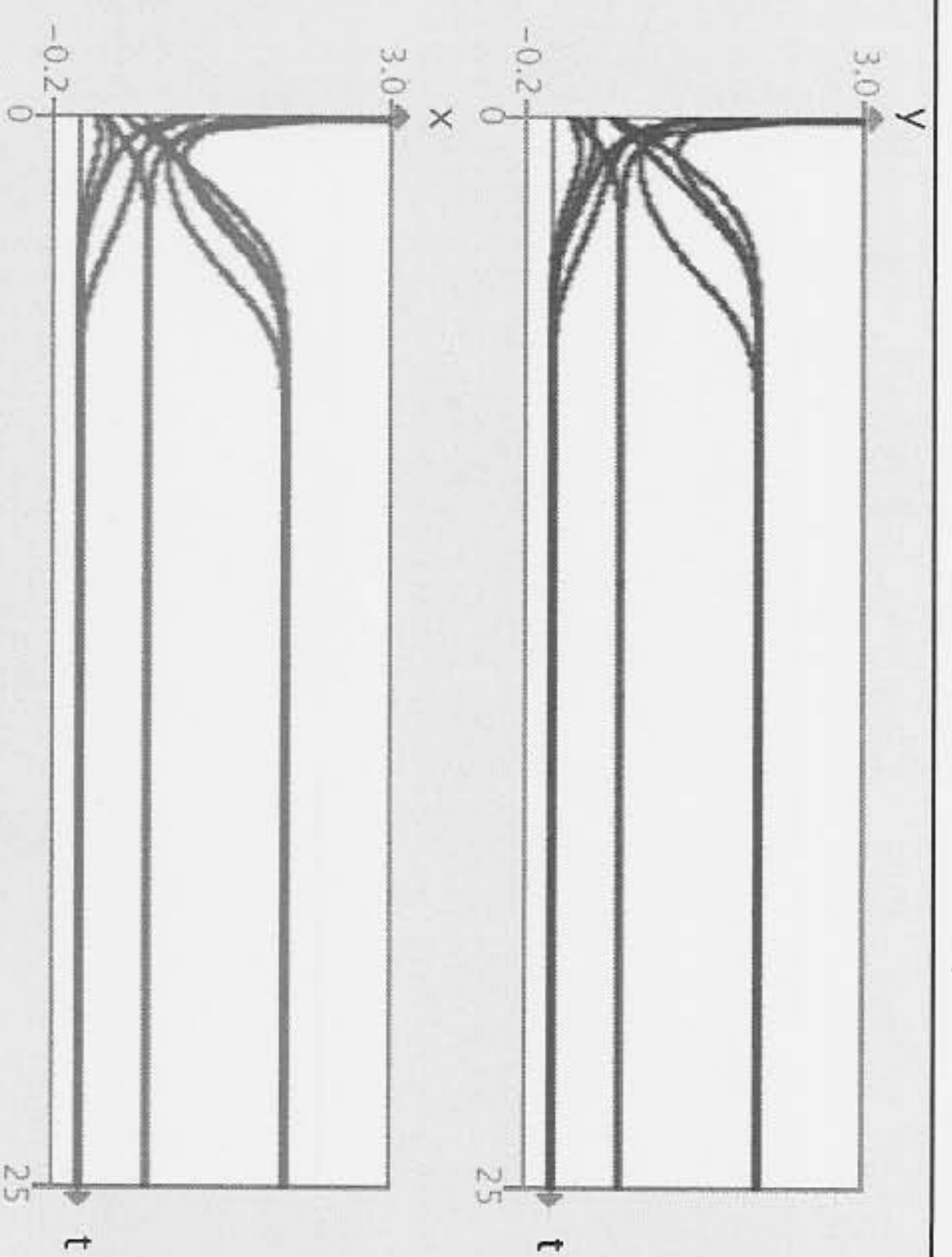


which is a saddle node.

In this case, see next page for the figure, there does not exist a ~~sub~~ stable pop. which all soln trajectories go to for large t . If the initial conditions are such that the traj. starts on $\vec{v}^{(1)}$ then the pops will go to P_4 . Otherwise they will diverge from P_4 to P_2 or P_3 .



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Clear Overlay Time Graphs

Runge Kutta 4 Draw Solutions Draw Vectors

$dx/dt = x*(2-x-2*y)$

$dy/dt = y*(2-2*x-y)$

min x	-0.25	max x	3
min y	-0.25	max y	3
min t	0	max t	25

Reset Zoom Out Zoom In

x ₀	1.673
y ₀	1.443
t ₀	0

Solution

delta t 0.05

Equations